



Unlimited Scale

Name: -----
 Aircraft: -----
 Club: -----

Max/Cruise Speed: -----
 Scale: -----
 Gyro? Yes No

		Flt.1	Flt.2	Flt.3
1	Take-off ...including climbout & 90° turn			
2	Straight flight ...5secs + 5secs			
3	Figure Eight ...90° + 360° +270°			
4	Descending circle ...360° constant turn, descent to below 6m			

Before entering the starting area, competitors must nominate (in flight order 5 to 9) any FIVE Of the following optional manoeuvres, appropriate to the original aircraft. I.e. Aerobatic – sect. 1 & 2 Non-Aerobatic – sect. 1 & 3

SECTION 1 – GENERAL

	Extract & Retract Landing Gear ... below 15m			
	Extend & Retract Flaps ... below 15m			
	Drop bombs or Fuel Tank			
	Parachute Demonstration			
	Touch & Go			
	Wing over Left/Right (<i>nominate directions beforehand</i>)			
	Slideslip Left/Right			
	1 st Flight Function performed by subject aircraft			
	2 nd Flight Function performed by subject aircraft			
	Flight in a straight line with one engine throttled			

SECTION 2 – AEROBATIC ONLY

	Stall turn Left/Right (<i>nominate directions beforehand</i>)			
	Immelman Turn			
	Inside Loop			
	Split "S" (Reversal)			
	Cuban Eight			
	Normal Spin (ThreeTurns)			
	Roll			
	Inverted Flight ...½ roll – 100m – ½ roll			

SECTION 3 – NON AEROBATIC ONLY

	Chandelle ... 180° Climbing turn			
	Flight in Triangular circuit			
	Flight in Rectangular circuit			
	Flight in straight line at constant height below 6m			
	Overshoot ... at approx. 3m			
	Approach & landing			
	Realism of Flight ... to include: Speed of the model, Smoothness of Flight, Size of Manoeuvres			

Totals:

Judge: -----

Remarks -----